Bestiary

* ***Basic Animal Companion*** – CV 10, TOU 10, HP 20, HCAL 0000, DG 2d4
* ***Wily Pet*** – CV 11, TOU 9, HP 18, HCAL 0000, DG 2d4
  + Move – Move 8”
  + Sneaky – Pet has sneak and steal skills
* ***Tank Pet*** *– CV 9, TOU 14, HP 28, HCAL 1111, DG 2d4*
  + Taunt – As a bonus action, can apply *taunted* status to one opponent